

PINEWOOD DERBY 2017



Saturday January 21, 2017

Clinton, NJ - Washington Crossing Council

Volunteer Positions Available & Times Needed:

Please Contact Jim Zelasny (jzelasny@faberinc.com)

- Race Announcer / M.C.: Need coverage for entire race (1 or 2 volunteers needed)
 - Announce races participants and results, provide commentary, music/sound effects, and comic relief during races, announce names for awards and car stand presentations.
- Registration: Need coverage throughout day until final race deadline (2 or more volunteers needed)
 - Welcome racers, give each racer assigned sticker w/ number, provide check-in list to computer/scoring officials prior to start of each racer class
- Race Manager: Need coverage for entire race (1 or 2 volunteers needed)
 - Work with car handlers and scoring officials to accurately place cars on track.
- Inspector: Coverage needed throughout day until final race check-in deadline (2 or more volunteers needed)
 - o Inspect each car to ensure rule compliance and ensure fair race
 - Check car dimensions
 - Check car weights
 - Check wheels, axles, wheel camber, ensure all 4 wheels are flat on surface
- **Pit Crew:** Coverage needed throughout day until final race check-in deadline (1 or more volunteers needed)
 - Help racers get cars into spec to pass inspection
 - Help repair any damaged cars as needed throughout day
 - Help graphite cars as needed
- Car Handlers: Coverage needed for entire race (2 or more volunteers needed)
 - Manage car impound area
 - Transport cars from finish line back to impound area
 - Stage cars for races
- Awards Committee: Collaborate prior to race with Derby Chairperson
 - Put together awards package trophies, certificates, etc
- Assistant Chairperson: Work with current Derby chair to assume chair role in future.
- Track Set-up: Meet night before race (4 or more volunteers needed)
 - Put together track
 - o Set-up room
 - Run a few test races
- Scorekeeper: Work closely with chairperson prior to and on race day
 - Manage computer software, accurately enter data.